

Mulrox and the Malcognitos

Discussion Questions

Part 1: The Beginning

1. Have you ever been afraid to share something you made? If so, Why? Have you ever been afraid to share an idea because you thought it wasn't good enough? What do you do when you feel this way?
2. Have you ever felt like you were different than everyone else? That you had to pretend to be someone you aren't?
3. Who is your Geraldine? Who can you always be yourself around? What do they do to make you feel safe?
4. What do you think it would be like to live in Ulgorprog? Would you want to visit an ogre village?
5. Mulrox doesn't love a lot of what it means to be an ogre, but he does love the Proggrog. What's your favorite family or community tradition?
6. Mulrox has a lot of love and pride for the home his parents made. What is special to you about where you live? What makes it unique?
7. Have you ever had a relative stay with you who took your room? What did that feel like?
8. What would you do if your bad ideas came to life? If your malcognitos showed up and asked for your help would you help them?
9. Have you ever had a malcognito? What was the funniest bad idea you ever had?
10. Have you ever wanted to get something right so bad that you didn't do anything at all? What did that feel like?

Part 2: The Middle

11. Would you go after Groxor and try to take care of him? Or would you leave him to fend for himself? Why do you think Yahgurkin wants to help him?
12. Have you ever been surprised when you made a new friend who likes you for exactly who you are?
13. If you met Rodenia the squirrelmonk what do you think she would tell you?
14. Which character do you relate to the most in the book? Why?
15. Have you ever wanted to be the best at something? How do you feel when things don't go as planned?
16. If you could design a garden what would it look like? Would it be more like Yahgurkin's or Tabiyeh's? What would be in it?
17. If you had to get either malcognitus or be glamoured which would you choose?
18. Do you trust Tork the grinder? Why or why not?
19. Who do you think is after the malcognitos?
20. If you could write a story set in Mulrox's world of Veralby, what would it be about?

Part 3: The End

21. Why do you think Mulrox leaves Yahgurkin and Geraldine? What would you have done in that situation?
22. What was your favorite part of the book? What made you laugh the most? What part do you remember most clearly?
23. What do you think Mulrox's Yvwi (Your Very Worst Idea) is? If your Yvwi appeared, what would it be? Is there a way in which your Yvwi was actually good?
24. Why do you think Tabiyeh wanted to control everyone and destroy the malcognitos? What do you think drove Tabiyeh to do what she did? Why do you think Tabiyeh didn't come visit Mulrox in person like Yvwi did?
25. What do you think makes the difference between a logosophilo and a malcognito? Is there a difference? How do you know whether your ideas are good or bad? Have you ever been surprised that something you thought was a bad idea was actually good?
26. Why do you think Great Aunt Griselda didn't give Mulrox the letters from his parents?
27. What do you think Mulrox learns at the end of the book? Do you think Mulrox has changed? If so how? Who do you think taught Mulrox the most on his journey? Why?
28. Do you think the other characters have changed too? Which ones and how have they changed?
29. What do you think the author would want you to take away from the book?
30. What do you think will happen to Mulrox and his friends after the end of the book? Will he look for his parents? Will they go on new adventures?